# Year Group: 3 Curriculum Planning Advent 2 2021

Class Teacher: Miss Toplass Teaching Assistants: Mrs Loftus/ Miss Dyer/Miss Wells

### Word of the week

- Holiness
- Giving
- Youth
- Kingdom
- Hope
- Peace
- Jov

### **HUMANITIES** <u>History- Stone Age</u>

- What does prehistory mean? Prehistoric Britain Wasn't it just a bunch of cavemen? Children will interpret, understand and create a timeline.
- Could we survive as stone age people?
- How did Prehistoric people live day by day?
- What did prehistoric people eat?
- What did Prehistoric Jewellery look like?

#### **ENGLISH-**

Reading comprehension – nonfiction and fiction every week

Dairy Entry

Character Descriptions

Wanted Posters

**SPaG** – fronted adverbials, direct speech, conjunctions and adverbial clauses

### MATHS:

Developing fluency in number skills Number and place value Addition and subtraction Multiplication and division

# R.E.

Homes & Families
Promises
Visitors

# **CENTRAL THEME**

What's it like to live in the prehistoric age?
(Stone Age)

## MFL-French

Differentiation

Teacher and TA support

intervention or outcome

Provision Maps for pupils

Support resources (word

banks/writing frames/ICT.

visual timetable etc where

with SEN

appropriate)

Differentiation through task,

greet and say goodbye to someone ask someone's name and give your own ask how someone is and respond to the same question count numbers 1–20 say your age say the alphabet in French spell out your name using the French alphabet introduce family members using 3<sup>rd</sup> person verbs. He is called/she is called

#### **CREATIVE ARTS**

<u>Music</u> – weekly music lessons music – ukulele, recorder and trumpet

<u>Art</u>- Stone Age Jewellery

DT- Design and make an interactive poster

PE- Dance

### **TECHNOLOGY- ICT**

- I can copy and paste into Word.
- I can type into Word
- I can import images into Word.

Recap Internet Safety

# SCIENCE: Magnets and Springs

I can brainstorm what I know about forces and magnets.

I can compare how things move on different surfaces.

I can describe magnets as having two poles.

I can predict whether two magnets will attract or repel each other, depending on which poles are facing.

I can observe how magnets attract or repel each other and attract some materials and not others.

I can compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials.

I can notice that some forces need contact between two objects, but magnetic forces can act at a distance.

How can we use magnets to make an exciting game?